

History at Home: Tabletop Baseball

Purpose:

This game uses dice to play baseball inside. Thanks to <https://www.housewifeeclectic.com/> for the activity.

Materials required:

Game Board (at the end of this document), nine game pieces for each player (buttons, beads, checkers or any small object) rules.

Background Information:

Mobile has a rich baseball legacy. This game brings baseball inside to you when you can't attend games in public!

The Rules:

The scorecard has the dice roll combinations printed on the card so you know exactly how to score each turn. For each at-bat, place one of the baseballs (that represent players), on home plate on the scorecard. Then roll each die. The results of the die will tell you what happened during that plate appearance. There's only one die roll for each player.

- Write the team names in the spaces provided in the box score section at the top of the scorecard.
- The visiting team bats first.
- If a player gets out, move the ball that represents the player to the back of the lineup.
- Record each out on the scorecard by filling in an out bubble.
- If a player gets a base hit (single, double, triple, or home run), move the player to the appropriate base on the scorecard.
- There are no stolen bases or extra base running. The only way a player can advance is through a force (ex: if a player is already on first base, and the player at-bat hits a single, the player on first advances to second base, and the batter moves to first.)
- Singles, doubles, triples, and home runs count as hits on the box score. Walks and errors do not, even though they result in the player advancing to first base.



- Errors are recorded against the team not currently at bat.
- Record each hit, run, and error with a tally mark in the appropriate section in the box score at the top of the scorecard.
- At the conclusion of each half inning, record the number of runs in that half inning for the team on the box score at the top of the scorecard. (ex: If the home team had 3 runs in the fifth inning, you would write a 3 in the bottom box under inning 5).
- After nine innings, the team with the most runs wins. If the game is tied, play the 10th inning, or until there is a clear winner.
- If the home team is in the lead after the visiting team completes the top half of the ninth inning, the home team does not have to play the bottom half of the ninth inning and the game is over.



TABLETOP BASEBALL GAME

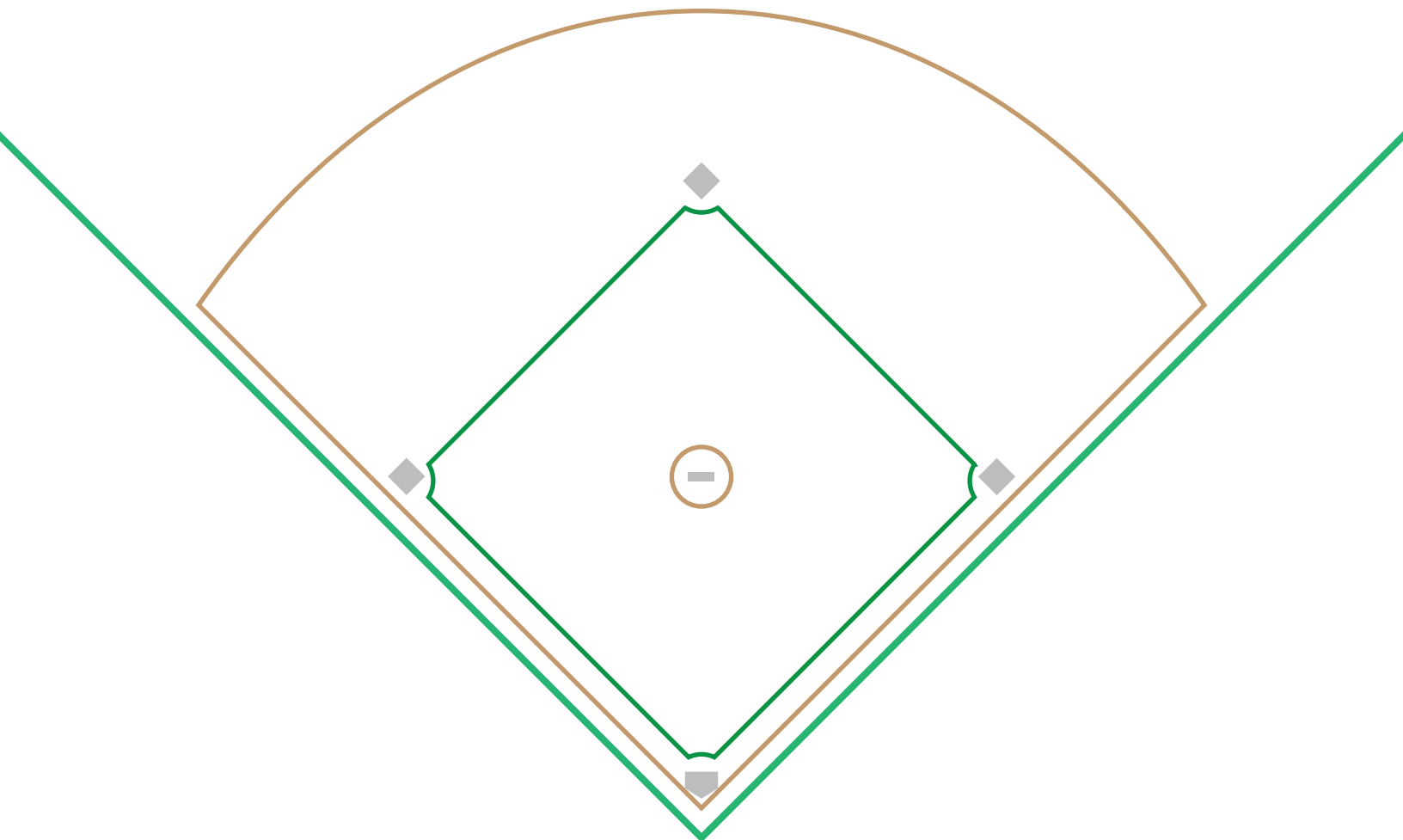
1	2	3	4	5	6	7	8	9	10	R	H	E

OUTS
○○

DICE SCORING GUIDE

- | | | | | |
|-----------------|----------------|----------------|-------------|-------------------|
| 1/1 home run | 2/2 single | 3/3 single | 4/4 walk | 5/5 base on error |
| 1/2 double | 2/3 pop out | 3/4 strikeout | 4/5 fly out | 5/6 single |
| 1/3 single | 2/4 ground out | 3/5 ground out | 4/6 fly out | 6/6 triple |
| 1/4 pop out | 2/5 strikeout | 3/6 fly out | | |
| 1/5 ground out* | 2/6 ground out | | | |
| 1/6 strikeout | | | | |

** double play if a force available*





BASEBALL SCORECARD

#	BATTERS	1	2	3	4	5	6	7	8	9	10	AB	R	H	RBI
1		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
2		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
3		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
4		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
5		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
6		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
7		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
8		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				
9		◇	◇	◇	◇	◇	◇	◇	◇	◇	◇				

		1	2	3	4	5	6	7	8	9	10	FINAL
GAME TOTALS	RUNS											
	HITS											
	ERRORS											

DICE SCORING GUIDE

- | | | | | |
|-----------------|----------------|----------------|---------------|-------------------|
| 1/1 home run | 2/2 single | 3/3 single | 4/4 walk | 5/5 base on error |
| 1/2 double | 2/3 pop out | 3/4 strikeout | 4/5 fly out | 5/6 single |
| 1/3 single | 2/4 ground out | 3/5 ground out | 4/6 fly out** | 6/6 triple |
| 1/4 pop out | 2/5 strikeout | 3/6 fly out | | |
| 1/5 ground out* | 2/6 ground out | | | |
| 1/6 strikeout | | | | |
- * double play if a force available*